
Blade Authors Guild

The Writer
QUEEN OF KNIGHTS
Blades of the Old Empire
Blade of the Guild
The Face Stone
The First Blade of Ostia
Sword and gown, by the author of 'Guy Livingstone'.
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Regulating Convergence
Uncollecting Cheever

GREYSON NOVAK

The Writer DMW
Traditionally, the technologies of telecommunications, broadcasting, satellite, and computing operated independently while the industries associated with each were regulated independently along the same lines. Technological convergence challenges the vertical regulatory models of broadcasting, telecommunications, and computer services while simultaneously challenging the traditional approach to regulation by nation-states. It is time for a critical examination of regulations which support convergence while addressing the realities of the current media environment. This edited volume provides a heuristic analysis of the challenges facing regulators and media institutions. Chapters explore the nature of the laws and regulations straining under the new technological realities, consider the changes already made to accommodate the new media landscape, and examine new directions and approaches to the regulation of convergent media technologies and media institutions.

QUEEN OF KNIGHTS

Hachette UK
A Major work of twentieth-century American Literature.
Blades of the Old Empire Puffin Books
"Nothing special" is the best way to describe Owen Reeder—at least that's what he's been told all his life. When a stranger visits his father's bookstore, Owen's ordinary life spirals out of control and right into a world he didn't even know existed. Owen believes the only gift he possesses is his ability to devour books, but he is about to be forced into a battle that will affect two worlds: his and the unknown world of the Lowlands. Perfect for readers ages 10 to 14 who enjoy a fast-paced story packed with action, fantasy, and humor.

Blade of the Guild Terah Edun

An epic fantasy with rich world-building and a wry take on genre conventions from a Betty Trask Award-winning author -- Inar is Master Builder for the Kingdom of Mishig-Tenh. Life is hard after the Kingdom lost the war against the League of Free Cities. Doubly so since his father betrayed the King and paid the ultimate price. And now

the King's terrifying chancellor and torturer in chief has arrived and instructed Inar to go and work for the League. And to spy for him. And any builder knows you don't put yourself between a rock and a hard place. Far away Anton, Blade Priest for Craithe, the God Mountain, is about to be caught up in a vicious internal war that will tear his religion apart. Chosen from infancy to conduct human sacrifice, he is secretly relieved that the practice has been abruptly stopped. But an ancient enemy has returned, an occult conspiracy is unfolding, and he will struggle to keep his hands clean in a world engulfed by bloodshed. In a series of constantly surprising twists and turns that take the reader through a vividly imagined and original world full of familiar tensions and surprising perspectives on old tropes, Inar and Anton find that others in their story may have more influence on their lives, on the future of the League and on their whole world than they, or the reader imagined. File Under: Fantasy [Nightmare Crows | Scarred Altars | Broken Stone | Unlikely Elves]

The Face Stone OUP
Oxford

Since the creation of the comic book, cases of legal conflict and confusion have often arisen where concepts such as public domain, unincorporated entities and moral rights are involved. As a result, comics creators are frequently concerned about whether they are protecting themselves. There are many questions and no single place to find the answers—that is, until now. Entertaining as it instructs, this book seeks to provide those answers, examining the legal history of comics and presenting information in a way that is understandable to everyone. While not seeking to provide legal advice, this book presents the legal background in plain English, and looks at the stories behind the cases. Every lawsuit has a story and every case has lessons to be learned. As these lessons are explored, the reader will learn the importance of contracts, the basics of copyright and trademark, the precautions necessary when working with public domain characters and the effects of censorship.

The First Blade of Ostia
Createspace Independent
Publishing Platform

SHE CAN SAVE HIS SOUL
IF SHE SACRIFICES HER
OWN-BUT HE'S DESTINED
TO NEVER EVEN
REMEMBER HER NAME... A
FATED WARRIOR

Decallion is the only blade lord whose soul is not tethered to one of the rulers of the Circle Kingdoms. That makes him the most valuable warrior in the realm... it also makes him the most vulnerable. When the Valour Corp escorting him to the temple for the tethering ceremony is ambushed, Decallion is abducted and sold in the lawless Guildlands—an act that will change the fate of kingdoms. For in a land where women control the power of words, a single blade lord can turn the tide of battle. And whoever controls Decallion's soul can own the world. AN ASSASSIN AFTER VENGEANCE
Sinnabar is a temple fura; an assassin sent after men who unlawfully learn to read and write. To save Decallion, she'll take down the Citadel of the Blade Lords, betray everyone and everything she believes in, and destroy the Circle Kingdoms. But he has no idea who she is. A KINGDOM IN PERIL
Across the abyss where the undying fire protects the

Circle Kingdoms from the mysterious and corrupt Shadow Kingdom, an immortal tyrant is preparing for his return. If Sinnabar kills the citadel master, no one will stand in Kayarax the Destroyer's way. For what can one temple fura, a young blade lord, and an outlaw with poisoned blood do against a sorcerer who cannot be killed. BLADE LORD
You can own his skill and even his soul if you're prepared to pay the price.

Sword and gown, by the author of 'Guy

Livingstone'. Book Guild Publishing

From the dystopian ashes of a dead Earth, 200 people placed into hibernation are sent into space to save humanity. 3000 years later, the sole survivor of the starship awakens into the post-apocalyptic world of his birth--A New SciFi Fantasy from the Author of the hit series Tales of Nevaeh. This Special 2 Book set includes, Warlord: Arrival, Journal 1, and Warlord The Rise, Journal 2, of The Journals of Solomon Roth. —Warlord: Arrival, Journal 1: The Journals of Solomon Roth is a new series based on the Post-Apocalyptic sci-fi fantasy, Tales of Nevaeh series. WARLORD is the story of

Solomon Roth's return to a vastly different earth 3,000 years after he left. The first books of the series will follow Roth's rise as one of the most powerful warriors in Nevaeh. —Warlord The Rise, Journal 2, The Journals of Solomon Rothas Solomon Roth rises within the ranks of the Nevaen hierarchy to forge an alliance between the ten dominions of Nevaeh in preparation of the coming attacks by the Dark Sorceress as she and her Dark Masters prepare to conquer the ten Nevaen Domains. - Roth and Enaid are the only people who may be able to bring together the Nevaens, stop the dark forces from overrunning their world, and bring peace to all the people, but only if they survive the hidden forces of the Dark Masters. SEARCH TERMS: Post-Apocalyptic, Epic, Science Fiction, science, fiction, Fantasy, Technology, magical, metaphysical, Action and Adventure, outer-space, Sword & Sorcery, Dystopian, women warrior, Starships, Science, technology, telepathy, psychic, Fantasy, Arthurian myths, Young Adult Arthurian, science fiction, fantasy, Woman Warrior,

sorceress, legend, Prophecy
The Writer Hachette UK
 After his father is kidnapped by Lord Mordig, Kenric has to go on a dangerous mission to track him down and do battle with him in order to set his father, and the other blacksmiths held prisoner, free from the evil lord's captivity.
The Journals of Solomon Roth: 2 Book Box Set Tyndale House Publishers, Inc.
 A horrifying secret rises in the aftermath of an archangelic war in New York Times bestselling author Nalini Singh's deadly and beautiful Guild Hunter world... The Archangel of Death and the Archangel of Disease may be gone but their legacy of evil lives on - especially in Africa, where the shambling, rotting creatures called the reborn have gained a glimmer of vicious intelligence. It is up to Titus, archangel of this vast continent, to stop the reborn from spreading across the world. Titus can't do it alone, but of the surviving powerful angels and archangels, large numbers are wounded, while the rest are fighting a surge of murderous vampires. There is no one left . . .

but the Hummingbird. Old, powerful, her mind long a broken kaleidoscope. Now she must stand at Titus's side against a tide of death, upon a discovery more chilling than any other. For the Archangel of Disease has left them one last terrible gift . . .
 'Singh's worldbuilding and imagination never disappoint' Kirkus
 'Spellbinding paranormal romance' Publishers Weekly
Severian of the Guild
 National Geographic Books
 The worlds of noble and guild are about to collide, with seventeen-year-old Allie Donovan as the catalyst... Allie lives in a shadow world until she is thrust into the light of the aristocratic St Matthew's Academy. More at ease with a blade than a needle, she is stalked along the ancient corridors by a Scottish lord intent on determining why she is among them. She stumbles onto the reason when soldiers arrive to see her friend, Zeb, a mechanical genius. On the hunt for answers, she breaks into his underground laboratory. There, Allie discovers Zeb is not just constructing sentient mechanical creatures, he is building a

devastating new weapon for the military. To protect her friend, Allie will have to stop the guilds from snatching the weapon and its creator. But if she betrays her world, she forfeits her own life. Unless she can rely on bonds of friendship to save both their lives...

The Saracen Blade

Wildside Press LLC

You think you know Misery? You've not seen anything yet . . . The republic faces annihilation, despite the vigilance of Galharrow's Blackwings. When a raven tattoo rips itself from his arm to deliver a desperate message, Galharrow and a mysterious noblewoman must investigate a long dead sorcerer's legacy. But there is a conspiracy within the citadel: traitors, flesh-eaters and the ghosts of the wastelands seek to destroy them, but if they cannot solve the ancient wizard's paradox, the Deep Kings will walk the earth again, and all will be lost. The war with the Eastern Empire ended in stalemate some eighty years ago, thanks to Nall's 'Engine', a wizard-crafted weapon so powerful even the Deep Kings feared it. The strike of the Engine created the Misery - a wasteland full of ghosts and corrupted magic that

now forms a No Mans Land along the frontier. But when Galharrow investigates a frontier fortress, he discovers complacency bordering on treason: then the walls are stormed, and the Engine fails to launch. Galharrow only escapes because of the preternatural magical power of the noblewoman he was supposed to be protecting. Together, they race to the capital to unmask the traitors and restore the republic's defences. Far across the Misery a vast army is on the move, as the Empire prepares to call the republic's bluff. Blackwing is a gritty epic fantasy for fans of Mark Lawrence, Scott Lynch and Daniel Polansky. Readers can't get enough of Blackwing: 'A splendid debut that is brilliantly written and I found it amazingly difficult to put down. It superbly presents a completely original, complex and epic fantasy world with incredible and believable characters' Goodreads reviewer, ☐ ☐ ☐ ☐ 'Blackwing is, simply put, awesome. It's gritty, edgy, suspenseful, and often poignant' Nicholas Eames 'One of the greatest fantasy books I've read in my life. Perfect in every possible way. Ed

McDonald is on a par with Joe Abercrombie and Brandon Sanderson' Goodreads reviewer, ☐ ☐ ☐ 'Quickly gained the rare distinction of being one of those books that felt as if it had been written especially for me . . . A remarkably assured fantasy debut that mixes of the inventiveness of China Mieville with the fast pace heroics of David Gemmell' Anthony Ryan 'Blackwing is a new entry into the Grim Dark Fantasy realm, and a well written one . . . Venture in if you dare' Robin Hobb 'From start to finish I was excited to read this book! . . . The story is continuously in motion and there is so much magic! All kinds even! . . . Read this epic debut!' Goodreads reviewer, ☐ ☐ ☐ 'This thing is just magnificent . . . an astonishingly accomplished debut' Peter McLean 'Ed McDonald is a great story-teller and as such its 360 odd pages fly by . . . well paced with incredible characters and a refreshing and original world and magic' Goodreads reviewer, ☐ ☐ ☐ 'Blackwing is a truly unique vision of a world, set with an eclectic mix of weaponry, technology and science and a brilliant magic system' Anna

Stephens 'Like if Joe Abercrombie told a story in the voice of The Warden from Low Town . . . Will definitely be following up with the series' Goodreads reviewer, [] [] [] [] *Blackwing* HMH Severian is a torturer, born to the guild and with an exceptionally promising career ahead of him . . . until he falls in love with one of his victims, a beautiful young noblewoman. Out of love, Severian helps her commit suicide and escape her fate - no more unforgivable act for a torturer. He is exiled from the guild and his home city to the distant metropolis of Thrax with little more than Terminus Est, a fabled sword, to his name. Along the way he has to learn to survive in a wider world without the guild - a world in which he has already made both allies and enemies. And a strange gem is about to fall into his possession, which will make his enemies pursue him with ever more determination . . . Welcome to a world in which nothing is quite as it seems; to an unreliable narrator; to extraordinary, vivid and evocative writing; to one of the greatest genre classics of all time.

Words Onscreen Watkins Media Limited An extraordinary epic, set a million years in the future, in the time of a dying sun, when our present culture is no longer even a memory. The torturer's apprentice, Severian, exiled from his guild after falling in love with one of his prisoners, is now the Lictor of Thrax, a city far distant from his home. But it is not long before Severian must flee this city, too, and journey again into the world. Embattled by friends and enemies alike, pursued by monstrous creatures, the one-time torturer's apprentice must overcome hitherto unimagined perils, as he moves closer to fulfilling his ultimate destiny. This edition contains the concluding two volumes of this four-volume novel, *The Sword of the Lictor* and *The Citadel of the Autarch*. *World Wrecker* Guild Hunter Series Fans of Jane Austen will rejoice at the third Little Library mystery from Elizabeth Kane Buzzelli, *In Want of a Knife*. When they investigate a string of disappearances of young girls, will Jenny Weston and Zoe Zola be dispatched with extreme pride and prejudice?

Amateur sleuth and little librarian Jenny Wilson is set on edge when the police discover a young girl's body, dressed in an old-fashioned white lace dress, just outside Bear Falls. And when another local girl from town disappears soon after, Jenny and her next-door neighbor, author and little person Zoe Zola, know they have to help the beleaguered police chief. But first, Jenny and Zoe have new neighbors to meet: A trio of wealthy newcomers from Chicago has just moved into a huge mansion on Lake Michigan. Nathan and Delia Wickley are genial siblings, and Fitzwilliam Dillon, the mansion's owner, is a Little Person like Zoe. It is a truth universally acknowledged that a rich gentleman seeking to ingratiate himself to his new neighbors will spread a bit of largesse around, and Fitzwilliam is no exception: He has offered two million dollars to Bear Falls. But the townspeople are far from agreed on what to do with the money—and the deliberations are far from peaceful. But it'll all come to naught if the missing girl isn't found, and the culprit identified. And when she ventures alone

to a mysterious structure in the woods, Zoe may not live to resolve her romantic dilemmas.

Though neither Jenny nor Zoe is particularly placid or even-tempered, love and danger beckon them in Elizabeth Kane Buzzelli's third endearing Little Library Mystery, *In Want of a Knife*.

Orion's Sword Macmillan
The true story behind the iconic fictional detective is "a fascinating chapter in the history of publishing" (The Seattle Times). An Edgar Award Winner for Best Biography and a Chicago Tribune Best Book of the Year The plucky "titian-haired" sleuth solved her first mystery in 1930—and eighty million books later, Nancy Drew has survived the Depression, World War II, and the sixties (when she was taken up with a vengeance by women's libbers) to enter the pantheon of American culture. As beloved by girls today as she was by their grandmothers, Nancy Drew has both inspired and reflected the changes in her readers' lives. Here, in a narrative with all the page-turning pace of Nancy's adventures, Melanie Rehak solves an enduring literary mystery: Who created Nancy Drew? And

how did she go from pulp heroine to icon? The brainchild of children's book mogul Edward Stratemeyer, Nancy was brought to life by two women: Mildred Wirt Benson, a pioneering journalist from Iowa, and Harriet Stratemeyer Adams, a well-bred wife and mother who took over her father's business empire as CEO. In this century-spanning, "absorbing and delightful" story, the author traces their roles—and Nancy's—in forging the modern American woman (The Wall Street Journal). "It's truly fun to see behind the scenes of the girl sleuth's creation." —Publishers Weekly "As much a social history of the times as a book about the popular series . . . Those who followed the many adventures of Nancy Drew and her friends will be fascinated with the behind-the-scenes stories of just who Carolyn Keene really was." —School Library Journal "Sheds light on perhaps the most successful writing franchise of all time and also the cultural and historic changes through which it passed. Grab your flashlights, girls. The mystery of Carolyn Keene is about to begin."

—Karen Joy Fowler
Chronicles of the Sentient Sword

Psychology Press
The story of how little Academy Chicago Publishers (co-owned by the author and her husband, Jordan Miller) tried to publish the late John Cheever's uncollected short stories, and was blocked from doing so by Cheever's family, is now a familiar part of publishing lore (and law).

International Who's Who of Authors and Writers 2004 Wildside Press LLC

The third of Russ Kick's bestselling Disinformation Guides gathers another all-star line-up of exposés: Juries have ruled in recent trials that Watergate was really about a Democratic Party prostitution ring. Ignored in the U.S. and distorted elsewhere, the Milosevic tribunal hasn't gone the way authorities were anticipating. (We present exclusive first-hand reporting from the trial). Most theologians don't believe in the physical Resurrection of Jesus. In 2001, the U.S. uncovered the biggest spy ring in the country since WWII, yet most people never heard about it. The U.S. is engaging in bioweapons research that

violates international treaties and federal law. (The New York Times knows about this but refuses to report it). Teddy Roosevelt and Wall Street created Panama for profit. Gandhi wasn't so wonderful, after all. These are just some of the revelations in the third of our all-star anthologies. Following up on bestsellers *You Are Being Lied To* and *Everything You Know Is Wrong*, editor Russ Kick has again assembled a line-up of leading investigative journalists, academics, activists, commentators, and independent researchers, covering CIA assassinations, the anthrax attacks, fluoride, TWA 800, Abraham Lincoln, child protective services, the tobacco industry, forgotten uprisings, the government's missing trillions, even more revelations about 9/11 and much more. Contributors include Gary Webb, Greg Palast, Noreena Hertz, Howard Zinn, Douglas Valentine, Jim Hougan, Kristina Borjesson, Arianna Huffington and many more well-known writers—some of whom you'll be extremely surprised to see in these pages!

Obsidian Eyes ColSaw Publications / DMW From Medieval England comes the legend of the Queen of Knights — The Special 35th Anniversary Edition. Conceived within the Druid mists, at the Pool of Pendragon, and as prophesied by a Druid Priestess, Gwendolyn Kildrake was born. She grew into womanhood in the days of Richard The Lion Heart, to become what the world had never seen. When Miles DeLong, Earl of Radstock and military adviser to King Richard first saw her, he was lost to her beauty and might. He taught her the art of war; Gwendolyn taught Sir Miles much more. Together, Gwendolyn and Miles fought their enemies at home and in the Holy Land. But it was not until Miles was betrayed and given over to Saladin, the King of the Moors, that Gwendolyn left England's Druid Groves for the Holy Land. She went, not as Gwendolyn DeLong, wife of the Earl of Radstock, but as Sir Eldwin of Radstock, where she led the fight through the bloody Crusades and into to the very Court of Saladin, and there is where the Queen of Knights became a legend. — What they are saying

about Queen of Knights "Historical Fiction and Fantasy...Outstanding!" Andre Norton, SFWA Grand Master & Gandoalf Grand Master of Fantasy "QUEEN OF KNIGHTS is an unusual fantasy in which history as well as fiction dances to the author's piping."—Roberta Gellis, author of the Rosalynde Chronicles. "The writing of this book draws a reader in. The story is told almost mythically.... In the end, it was a fun read!"—AMZ "...a magnificent well-rounded read!" Alex James, UK
[The Sword of the Wormling](#) Crooked Lane Books
New York Times bestselling author Nalini Singh is back in the shadows of a deadly, beautiful world where angels rule, vampires serve, and one female hunter must crawl out of the darkness to survive. The severed head marked by a distinctive tattoo on its cheek should have been a Guild case, but dark instincts honed over hundreds of years of life compel the vampire Dmitri to take control. There is something twisted about this death, something that whispers of centuries long past...but Dmitri's need to discover the truth is

nothing to the vicious strength of his response to the hunter assigned to decipher the tattoo. Savaged in a brutal attack that almost killed her, Honor is nowhere near ready to come face to face with the seductive vampire who is an archangel's right hand, and who wears his cruelty as boldly as his lethal sensuality...the same vampire who has been her secret obsession since the day she was old enough to understand the inexplicable, violent emotions he aroused in her. As desire turns into a dangerous compulsion that might destroy them both, it becomes clear the past will not stay buried. Something is hunting...and it will not stop until it brings a

blood-soaked nightmare to life once more...
Archangel's Blade Peter Lang
 New York Times bestselling author Nalini Singh is back in the shadows of a deadly, beautiful world where angels rule, vampires serve, and one female hunter must crawl out of the darkness to survive ... The severed head marked by a distinctive tattoo on its cheek should have been a Guild case, but dark instincts honed over hundreds of years of life compel the vampire Dmitri to take control. There is something twisted about this death, something that whispers of centuries long past ... but Dmitri's need to discover the truth is nothing to the vicious strength of his response

to the hunter assigned to decipher the tattoo. Savaged in a brutal attack that almost killed her, Honor is nowhere near ready to come face to face with the seductive vampire who is an archangel's right hand, and who wears his cruelty as boldly as his lethal sensuality ... the same vampire who has been her secret obsession since the day she was old enough to understand the inexplicable, violent emotions he aroused in her. As desire turns into a dangerous compulsion that might destroy them both, it becomes clear the past will not stay buried. Something is hunting, and it will not stop until it brings a blood-soaked nightmare to life once more ...