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## JANIYAH JESSIE

*Astorath: Angel of Mercy* Games Workshop  
 As Imperium Secundus fails, three primarchs journey into the Ruinstorm in the hope of making it back to Terra. Imperium Secundus lies revealed as a heretical folly. Terra has not fallen, though it remains inaccessible. Sanguinius, Guilliman and the Lion El'Johnson, the primarchs of the Triumvirate, must reach Terra at all costs. They seek to defend the Emperor, and to atone for their sins. But the Ruinstorm, a galaxy-wide maelstrom of chaos, hides the Throneworld from the primarchs. Now the fleets of three Legions depart Macragge, and the primarchs will stop at nothing to overcome the Ruinstorm. Yet an insidious enemy watches their every move, and plots against the weaknesses of the errant sons of the Emperor. Each has his own inner storm, and each marches towards his own ruin.

*Jaghatai Khan* Games Workshop

Fantastic portmanteu featuring the stoic warriors of the Adepta

Sororitas. To die in the name of the God-Emperor of Mankind is to live eternal, and none are more willing to bleed in His name than the Adepta Sororitas - the Sisters of Battle. The Book of Martyrs charts the deaths of these exemplars. Sister Ishani of the Orders Hospitaller, serving alongside the death-obsessed Valorous Heart, tends to her Ecclesiarchy charges as something inhuman hunts the fields. Sister Anarchia of the Order of Our Martyred Lady, taken captive by the vile T'au Empire, seeks to teach her interrogators what it truly means to be one of the faithful. On a regressed Imperial world, Sister Superior Laurelyn of the Order of the Bloody Rose reinforces the beleaguered defenders against a familiar foe turned anew by the Great Rift. And in the age of the Indomitus Crusade, with the galaxy split in two, only one thing is certain - there will be no shortage of martyrs to fill the pages of this ancient tome.

*Warhammer 40,000: The Emperor's Will* Necromunda  
 Gang War III, Gaming Supplement  
*Underhive: A Necromunda Anthology*  
 Discover the story of Astorath, one of the Blood Angels' most fascinating characters! Following the Devastation of Baal and the

arrival of the Primarch Roboute Guilliman's Indomitus Crusade, Commander Dante of the Blood Angels has been appointed Lord Regent of all Imperium Nihilus. Working with the successor chapters of the Blood Angels, Dante commands that the area around the Red Scar be scouted in preparation for reconquest. The Red Wings' sweep has led them to the foetid world of Dulcis, dangerously near to the Cicatrix Maledictum itself. Decimated by the tyrannids during the war for Baal and only lightly reinforced by Primaris Space Marines, the Red Wings Chapter are in no position to deal with the events that unfold there. Strange psychic phenomenon and a deadly xenos enemy threaten the great hope of all the Chapters of the Blood – that the flaw in Sanguinius' geneseed has at last been tamed. Drawn by the Black Rage to Dulcis, Astorath the Grim, Lord High Chaplain and Redeemer of the Lost, comes to aid the Red Wings. But what he discovers there will shake the Chapters of the Blood to their very core.

**Defender of the Imperium** Games Workshop

A new anthology of short stories delving into the secret history of the Horus Heresy. After the betrayal at Istvan, Horus begins his campaign against the Emperor, a galaxy-wide war that can lead only to Terra. But the road to the final confrontation between father and son is a long one – seven years filled with secrecy and silence, plans and foundations being formed across distant stars. An unknown history is about to be unveiled as light is shed on the darkest years of the Horus Heresy, and revelations will surface that will shake the Imperium to its very foundation...

Ciaphas Cain Games Workshop

NecromundaGang War III, Gaming SupplementUnderhive: A Necromunda AnthologyGames Workshop

Inferno! #1 Games Workshop

Placed in command of a Legion he does not want, in service to a father he cannot forgive, Angron gives an ultimatum to his children, one that will set them down a path from which they can never return... As the Emperor travels the galaxy at the head of his Great Crusade, few events are as important as rediscovering his scattered sons, the Primarchs, and bestowing them as the masters of their Legions. United, a Legion becomes a reflection of its Primarch, both in his strengths and his flaws. For the Twelfth Legion, once the War Hounds and now the World Eaters, the line between strength and flaw is almost impossible to separate. Desperate for his acknowledgement, will the World Eaters follow their father and cast themselves in his broken image or will they resist? And will any of them ever learn who their father was truly meant to be?

**Road to Redemption** Marvel

Explore the dystopian gang-ridden landscape of the Underhive in this fantastic new novel set in the Warhammer Necromunda universe. From within the hives of Necromunda, where unchecked billions teem and fester, House Cawdor knows the truth – the doom of the universe hangs eternal over their heads. You cannot escape it, and you cannot escape your past. Floodgrave burns, and with it burns the life Zeke of House Cawdor has built. With his friends dead, their children missing, and the culprits nowhere to be found, Zeke takes up the weapons he swore to leave behind, and starts a path downhive that will see him face the man he used to be. He will stop at nothing. Even if that means bringing the horrors of his past back into the light.

**Underhive: A Necromunda Anthology** Games Workshop

A great collection of stories for lovers of intrigue, mystery and action. This special volume of Inferno! includes eleven short stories featuring agents of the iconic Imperial Inquisition. From puritan witch hunters to radicals of the Ordo Xenos, these ruthless individuals will stop at nothing to purge the galaxy of heresy in the Emperor's name! Mindshackle by Robert Rath The legendary Inquisitor Katarinya Greyfax recounts the tale of how

she became part of a necron overlord's collection. Encountering a rogue inquisitor, a mysterious xenos artefact and a chaos-tainted world, she and her valiant retinue of Kappic Eagles come to learn many dark truths about the galaxy... Recongregator by David Annandale In his void-borne pursuit of the heretic saint Ephrael Stern, radical inquisitor Otto Dagover is lured into an ambush by one of his ruthless adversaries in the Ordo Hereticus. But the wily Dagover has more than a few tricks up his sleeve – xenos technology among them – to give him the advantage over his puritan foe. Lepidopterophobia by Dan Abnett Taking place in the epic Ravenor vs. Eisenhorn storyline, this tale sees inquisitorial protégé Medea Betancore scouring the darkest corners of Queen Mab for an esoteric text. She finds what she is looking for, and much more besides, in an obscure bookshop in a dark corner of the city. Here, she is brought face to face with her greatest fears made manifest.

The Ultramarines Omnibus Games Workshop Limited

Book 54 in the New York Times Bestselling series The Horus Heresy. Discover the last battles leading to the Siege of Terra... The skies darken over Terra as the final battle for the Throne looms ever closer... As the Traitor primarchs muster to the Warmaster's banner, it is Mortarion who is sent ahead as the vanguard of the Traitor forces. But as he and his warriors make way, they become lost in the warp and stricken by a terrible plague. Once thought of as unbreakable, the legendary Death Guard are brought to their knees. To save his Legion, Mortarion must strike a most terrible bargain that will damn his sons for eternity. Meanwhile, in the cloisters of Holy Terra, a plot is afoot to create sedition and carnage in advance of the Horus's armies. Taking matters into his own hands, Malcador the Sigillite seeks to put a stop to any insurrection but discovers a plot that he will need all of his cunning and battle-craft to overcome.

Neferata Games Workshop

Survive the grim darkness of the future with the Sisters of Battle! A squad of Adepta Sororitas, led by Canoness Veridian, arrives on Planet Siscia to retrieve a lost Inquisitorial acolyte and put down a heretical uprising. But as Novitiate Ghita's first mission with her Order gets underway, what should be an easy assignment turns into something much worse, as an unknown force deep within a subterranean city rears its ugly head! It's no-holds-barred action, mystery and daemons galore as the all-female military force lets bolters blaze and flamers scorch in this all-new saga! Show your faith and fervor to the Emperor by joining Marvel for the next phase of WARHAMMER comics!

COLLECTING: Warhammer 40,000: Sisters Of Battle (2021) 1-5

**Necromunda** Black Library

Book 53 in the bestselling series, The Horus Heresy. Horus's armada gathers, and he has defeated all enemies sent against him, even the Emperor's own executioner. One barrier remains before he can strike for Terra and lay waste to the Emperor's dream. The Beta Garmon system occupies the most direct and only viable route to the Solar System and Terra. To break it, Horus assembles a war host of incredible proportions and Titans in untold numbers. To lose here is to lose the war and Horus has no intention of turning back. But the Imperium understands the importance of Beta Garmon too. A massive army is arrayed, comprised of near numberless Army cohorts and a mustering of Titans to challenge even the martial might of the Warmaster. Titans fight against Titans as the God Machines of Loyalists and Traitors alike go to war. This conflict will be like no other before it, a worldending battle that will determine the next phase of the war.

Sons of the Emperor: An Anthology Games Workshop

The Stormcast Eternals of the Hallowed Knights must uncover the mystery of the Hexwood before it brings the great city of

Hammerhal to ruin. Dark forces stir within the bowers of the mysterious Hexwood. A great warhost of tzaangor beastkin, creatures devoted to the Chaos god Tzeentch, defile the once-verdant lands of Ghyran. All that opposes them are the Stormcast Eternals of the Hallowed Knights, noble warriors reforged in resplendent sigmarite and wielding the lightning of Azyr. But Tzeentch's followers are cunning, and as the Hallowed Knights wage bloody war in the forests, a secret and potentially ruinous attack on the great city of Hammerhal, which the Stormcasts are oath-sworn to protect, is about to begin. Both the warriors without and the hunters within the city must act fast, or the truth about the Hexwood will be the undoing of the Twin-tailed City.

*Warhawk of Chogoris* Games Workshop

A Necromunda Anthology In the sprawling, polluted hive cities of Necromunda, life is a constant fight for scraps. From the highest peaks to the lowest depths, rival gangs war and spill blood in a desperate battle to increase their standing with the decadent Great Houses. Life is short and brutal, especially for those on the climb. In the sprawling, polluted hive cities of Necromunda, life is a constant fight for scraps. From the highest peaks to the lowest depths, rival gangs war and spill blood in a desperate battle to increase their standing with the decadent Great Houses. Life is short and brutal, especially for those on the climb. Underhive rogue Kora Zekk makes a delivery of weapons to House Orlock, expecting betrayal. A sinner tries to win his life with a story of star crossed lovers. Goliath ganger Topek Greel seeks out an underhive legend, a killer with a terrifying record. And when a House Escher ambush goes wrong, Jarene of the Wild Cats finds herself outlawed. She has to take control and save her sisters in arms, from enforcers, bounty hunters, even other gangs. Can she restore her honour, and bring the true culprits to justice? This anthology contains the novella - Wanted: Dead by Mike Brooks - and nine short stories by some of the Black Library's finest authors

*Corax* Games Workshop

Brave champions and the forces of the Imperium battle alien beasts and mechanical tyrants accross the gulf of space. On the hive world of Targian, Zelia Lor helps her mother search for ancient tech, digging up treasures of the past on the wind-blown plains. They are happy. They are safe. All that changes when the Necrons attack. Without warning, a host of robotic ships appear in the skies above Targian and rip the planet apart. Separated from her mother, Zelia must escape the doomed world, her only hope a scrambled transmission promising safety at a mysterious place known only as the Emperor's Seat. Launched in an escape pod, she crashes on an icy wasteland far, far from home. But Zelia is not alone. She is joined by a rag-tag group of survivors - the street-tough juve Talen, gadget-obsessed Martian boy Mekki and super-intelligent alien-ape, Fleapit.

*Alien: Sea of Sorrows (Novel #2)* Games Workshop

Art book designed, written and drawn by GW legend John Blanche. Focusing on the servants of the Imperium. Games Workshop's legendary art director John Blanche shares the first of a series of conceptual sketches and art for the world of Warhammer 40,000. Most of them never seen before

**Warhammer 40,000: Sisters of Battle** Games Workshop

Join the Iron Snakes as they battle for survival on the desolate Forge World of Urdesh. Saint Sabbat has brought a miracle to the war-torn city of Ghereppan, but one battle is not the war. The voice of Magister Sek still haunts the Imperial forces, defying their victory, mocking their faith. Between the trickery of the

Archenemy and the mercurial visions of the Saint, the Space Marines of Damocles Squad must uncover the truth: is this their one chance for a final victory on Urdesh, or a trap that could destroy them all?

*Hammerhal* Games Workshop

The rise of Abaddon, successor to Horus and Warmaster of the Black Legion. When Horus fell, his Sons fell with him. A broken Legion, beset by rivalries and hunted by their erstwhile allies, the former Luna Wolves have scattered across the tortured realm of the Eye of Terror. And of Abaddon, greatest of the Warmaster's followers, nothing has been heard for many years. But when Horus's body is taken from its resting place, a confederation of legionaries seek out the former First Captain, to convince him to embrace his destiny and continue what Horus began.

*War Without End* Titan Books (US, CA)

A stunning artefact book for fans of the Horus Heresy From the ashes of the Great Crusade, treachery was born. Always first among the superhuman primarchs, the newly dubbed Warmaster Horus turned his back upon the Emperor and embraced the dark powers of Chaos. With fully half the military might of the fledgling Imperium at his command, he set his sights upon the throne of Holy Terra and waged a war which would divide the galaxy forever... Visions of war, visions of darkness, of treachery and death - all of this and more is contained within this heretical volume. Iconic depictions of the Space Marine Legions and the heroes that commanded them are presented alongside artwork from renowned artists Neil Robert, as well as brand new historical notes on the Warhammer 40,000 universe by Alan Merrett. Witness the end of an era and the beginning of something far darker, as the Heresy continues to unfold.

**Necromunda** Games Workshop

The Astra Militarum are a blunt instrument of violence, wrought on a galactic scale. This new series from Black Library will explore some of their regiments. On the war-torn world of Croatoas, the armies of the Astra Militarum do battle with the twisted servants of the Ruinous Powers. Against the backdrop of this increasingly desperate conflict, tanker Hadeya Etsul finds herself consolidated into a Cadian regiment, and placed in command of the Leman Russ Demolisher Steel Tread. Haunted by nightmares, surrounded by a dysfunctional crew and striving to find her place amidst a proud and insular regiment with a culture so different from her own, Etsul must guide her crew to victory. But, as her regiment rolls out beneath the poisonous light of the Great Rift to join a death-or-glory offensive, the crew of Steel Tread are about to face the fight of their lives. If they cannot learn to work as one, how can they hope to survive?

Games Workshop

The Raven Guard primarch Corax and the remnants of his once mighty Legion wage a guerrilla war to liberate worlds oppressed by the traitor forces. After Isstvan, after Deliverance, the Raven Guard still endure. Their primarch Corvus Corax has rallied countless warriors to his banner, striking back at the forces of the Warmaster on every front - from the degenerate hereteks of the Mechanicum to the cruel legionaries of the Sons of Horus, none shall escape his wrath. But although Corax has managed to stall the physical corruption of his own Space Marines, what of their spirit? And what sinister end must await those who dwell forever in the darkness? The saga of the primarch Corax comes to its grim conclusion in this anthology, which collects together the novellas Soulforge, Ravenlord and Weregeld along with several short stories.